Claims

What is claimed is:

1. A method of a speculative tracing, comprising:

defining the speculative tracing using a plurality of probes;

firing at least one of the plurality of probes defined by the speculative tracing;

allocating at least one instance of a first speculative buffer arranged to transfer data to a first principal buffer, if one of the plurality of probes comprises a first speculation function; and

determining a first state value associated with the first speculative buffer.

- 2. The method according to claim 1, wherein the first state value comprises at least one of a group consisting of a speculate-one state, a speculate-many state, a commit-one state, a commit-many state, and a discard state.
- 3. The method according to claim 2, wherein the speculate-one state corresponds to firing one of the plurality of probes comprising a first speculate function on a first processor.
- 4. The method according to claim 2, wherein the speculate-many state corresponds to firing one of the plurality of probes comprising a second speculate function on a second processor.
- 5. The method according to claim 1, wherein a second instance of the first speculative buffer is arranged to transfer data to a second principal buffer.
- 6. The method according to claim 2, wherein the commit-one state corresponds to firing one of the plurality of probes comprising a commit function.
- 7. The method according to claim 2, wherein the commit-many state corresponds to firing one of the plurality of probes comprising a commit function.

- 8. The method according to claim 2, wherein the discard state corresponds to firing one of the plurality of probes comprising a discard function.
- The method according to claim 1, further comprising:
 modifying a size of the first speculative buffer.
- 10. The method according to claim 1, further comprising:
 incrementing a drop counter for a speculative drop of data in the first speculative buffer.
- 11. The method according to claim 10, wherein the speculative drop corresponds to failing to transfer the data from the first speculative buffer.
- 12. The method according to claim 10, wherein the speculative drop corresponds to failing to store the data in the first speculative buffer.
- 13. The method according to claim 1, further comprising:

 executing a cleaning operation for each speculative buffer associated with the first processor.
- 14. The method according to claim 13, wherein the cleaning operation occurs at a specified cleaning rate.
- 15. The method according to claim 13, wherein the cleaning operation comprises resetting the first speculative buffer.
- 16. The method according to claim 1, further comprising:
 - allocating a second speculative buffer arranged to transfer data to the first principal buffer, if one of the plurality of probes comprising a second speculation function fires on a second processor; and
 - determining a second state value of the of the second speculative buffer.

- 17. A system for a speculative tracing using a tracing framework, comprising:
 - a first principal buffer configured to store data from the tracing framework and associated with a first processor;
 - a first instance of a first speculative buffer associated with the first principal buffer and configured to transfer data to the first principal buffer, wherein the first speculative buffer has a first state value associated therewith; and
 - a plurality of probes defining the speculative tracing executing on the tracing framework;
 - wherein the first state value is updated upon firing at least one of the plurality of probes.
- 18. The system according to claim 17, wherein the first state value comprises at least one of a group consisting of an active state, a speculate-one state, a speculate-many state, a commit-one state, a commit-many state and a discard state.
- 19. The system according to claim 18, wherein the active state corresponds to firing one of the plurality of probes comprising a first speculation function.
- 20. The system according to claim 18, wherein the speculate-one state corresponds to firing one of the plurality of probes comprising a first speculate function.
- 21. The system according to claim 18, wherein the speculate-many state corresponds to firing one of the plurality of probes comprising a second speculate function on a second processor.
- 22. The system according to claim 21, further comprising:
 - a second principal buffer configured to store data from the tracing framework and associated with the second processor, wherein a second instance of the first speculative buffer is associated with the second principal buffer and configured to transfer data to the second principal buffer.

- 23. The system according to claim 18, wherein the commit-one state corresponds to firing one of the plurality of probes comprising a commit function.
- 24. The system according to claim 18, wherein the commit-many state corresponds to firing one of the plurality of probes comprising a commit function.
- 25. The system according to claim 18, wherein the discard state corresponds to firing one of the plurality of probes comprising a discard function.
- 26. The system according to claim 17, wherein a size of the first speculative buffer is configurable.
- 27. The system according to claim 17, further comprising:
 - a drop counter for incrementing a speculative drop of data in the first speculative buffer.
- 28. The system according to claim 17, further comprising:
 - a second speculative buffer associated with the first principal buffer and configured to store data and transfer data to the first principal buffer, wherein second speculative buffer has a second state value associated therewith;

wherein the second state value is updated upon firing at least one of the plurality of probes.

- 29. The system according to claim 28, wherein the first instance of the first speculative buffer and second speculative buffer are located in respective cells of an array.
- 30. The system according to claim 28, wherein the second state value comprises at least one of a group consisting of an active, a speculate-one state, speculate-many state, commit state, and commit-many state, and a discard state.

- 31. The system according to claim 30, wherein the active state corresponds to firing one of the plurality of probes comprising a second speculation function.
- 32. A computer system for a speculative tracing comprising:
 - a first processor;
 - a memory;
 - a storage device; and
 - software instructions stored in the memory for enabling the computer system to:

define the speculative tracing using a plurality of probes;

fire at least one of the plurality of probes defined by the speculative tracing; allocate at least one instance of a first speculative buffer arranged to transfer data to a first principal buffer, if one of the plurality of probes comprises a first speculation function; and

determine a first state value associated with the first speculative buffer.

33. The computer system of claim 32, further comprising software instructions stored in the memory for enabling the computer system to:

allocate a second speculative buffer arranged to transfer data to the first principal buffer, if one of the plurality of probes comprising a second speculation function fires on the first processor; and

determine a second state value of the second speculative buffer.